



CHRISTCHURCH JUNIOR CRICKET ASSOCIATION 2021 SUMMER FESTIVAL

Major Sponsor



Event Supporters



It is hoped that skills developed at this Festival will provide players with added confidence to regularly compete at a high standard in their respective age groups and so increase their levels of enjoyment and commitment.

CJCA's primary objective for these festivals is to provide all players with opportunities to further develop their skills in higher levels of cricket. While the player mix is likely to be adjusted to the team's winning tactics, strategies deployed for each team will strive to have all players develop at least the skills for which they were selected.

The festival has been the start of many players' careers at levels above Club and School teams and we are confident that more players with the talent and temperament to go on to the very highest level of cricket are playing in this festival.

This festival continues the use of artificial wickets as we feel this is the best surface to enable their skills to develop. Due to the 2023 South Island Boys Festival likely to be held on grass pitches Year 8 matches will be held at the Burnside West University Cricket Club on grass pitches. A significant commitment is put in by all the Year Managers including our new Year 6 Convenor Matt Shore, Lynette Ellis and Tim McClurg Year 7 and Erin Kreft (Year 8) and Cat Quinn (Girls). Many thanks to them and all the other volunteers that offer their help. We simply could not run these festivals without you.

The CJCA Executive is extremely grateful for all the hard work put in by the many volunteers who help make this festival take place. These include team managers, selectors, CJCA Executive members and umpires. Please remember that, as is the case in all sports, the Umpire's decision is final and must not be debated or challenged.

A special thanks is reserved for our primary sponsor - Cricket Express, who are a significant supporter of Junior Cricket in Christchurch. Gareth Greenfield and his team - a very big thank you!

Enjoy the festival!

Rob Wilkinson - General Manager

Selection process for this festival and the Festival teams...

Players are allocated into teams for this festival by attending the appropriate assessments where each player is assigned to a lane and evaluated by a selector, the grade manager, and from the **Spring Festival an Independent qualified representative (in Yr 8)**. The grade manager and independent representative ensure consistency and uniformity of grading by the different lane selectors. The independent representative also ensures all players are evaluated fairly and the decision-making process is transparent, rigorous, and defensible. Players are marked for batting, bowling and wicket keeping, and additional notes relevant to the selection process are made. Immediately following the trial, selectors meet and choose the various teams.

JANUARY 2023 FESTIVAL EVENTS

All South Island Festivals are under review and a calendar of events and who is eligible to participate in them will be available by the middle of the year

UMPIRES

We would like to acknowledge the following umpires who will be assisting in the running of the games during the Summer Festival – the vast majority of these have been Players in the event in the past and they will be familiar with the pressures on the players – The CJCA provides an opportunity for all Boys in their Year 8 year to attend a Level 1 umpiring course so as to be prepared for Youth Cricket when they are required to Self-Umpire their games.

Please respect their decisions and make them feel part of the game.

		20th February	27th February	6th March
Year 6	Polo	Michael Sim	Michael Sim	Michael Sim
Year 6	Polo	Matthew Stribling	Matthew Stribling	Matthew Stribling
Year 6	Polo	Khizar Abbas	Khizar Abbas	Khizar Abbas
Year 6	Polo	Harry Longden	Harry Longden	Harry Longden
Year 6	Polo	Dylan Freeman	Dylan Freeman	Dylan Freeman
Year 7	Warren	Alex Borcoski	Oliver Alexander-Stewart	Alex Borcoski
Year 7	Warren	Noah Bennett	Noah Bennett	Noah Bennett
Year 7	Warren	Sam Cook	Sam Cook	Sam Cook
Year 7	Warren	Noah Dean	Noah Dean	Noah Dean
Year 7	Warren	Harry Stokes	Harry Stokes	Harry Stokes
Year 8	Warren	Tyrone Peters*	Tyrone Peters*	Tyrone Peters*
Year 8	Burnside	Henry Hiatt <i>(Medbury)</i>	Henry Hiatt	Oliver Alexander-Stewart
Year 8	Burnside	Lucas Roan	Lucas Roan	Lucas Roan
Year 8	Burnside	Toby von Onselen	Toby von Onselen	Toby von Onselen
Year 8	Burnside	William Herd	William Herd	William Herd
Year 8	Burnside	Jamie Anson	Jamie Anson	Jamie Anson



**CHRISTCHURCH JUNIOR
CRICKET ASSOCIATION**



COVID EVENT BUBBLES

These CICA festivals are only able to be held under the “Event” protocols of the Red Traffic Light system.

Only individuals 12 years and 3 months or over may participate or attend if they are to produce a Vaccine passport or exemption – these may be checked during the event.

Each bubble should not interact with the other bubbles – please social distance when using common areas such as Toilets. As we are the only users of each of these bubbles face masks are only required to be worn to and from the ground.

EVENT BUBBLES

Bubbles of interaction of no more than 100 have been set up between these grounds

POLO GROUNDS – Days 1-3

EVENT BUBBLE ONE - Polo 2 & Polo 3 / EVENT BUBBLE TWO - Polo 4 & Polo 5

WARREN PARK – Days 1 & 2

(No bubbles required Day 3 as longer games)

EVENT BUBBLE ONE – Warren 1 and Warren 4

EVENT BUBBLE TWO – Warren 2 and Warren 3

BURNSIDE PARK

Day 1

EVENT BUBBLE ONE – Burnside 4 and Medbury School

EVENT BUBBLE TWO – Burnside 2 and Burnside 3

Day 2

EVENT BUBBLE ONE – Burnside 1 and Burnside 2

EVENT BUBBLE TWO – Burnside 3 and Burnside 4

Day 3 (No bubbles required Day 3 as longer games)

BOYS DRAWS

(available via CricHQ - CJCA Spring & Summer Festivals)

Link - [CLICK HERE](#)

CJCA Spring & Summer Festivals - Year 6 Summer 2022

DAY 1 20TH FEBRUARY 2022

Round 1: Feb 20 2022, 10:00AM NZDT

CJCA FESTIVALS, Y6 Bond	CJCA FESTIVALS, Y6 Fleming	Polo Grounds - 2a
CJCA FESTIVALS, Y6 Henry	CJCA FESTIVALS, Y6 Latham	Polo Grounds - 3a
CJCA FESTIVALS, Y6 Astle	CJCA FESTIVALS, Y6 McConchie	Polo Grounds - 4a
CJCA FESTIVALS, Y6 Hadlee	CJCA FESTIVALS, Y6 Harris	Polo Grounds - 5a

Round 2: Feb 20 2022, 01:15PM NZDT

CJCA FESTIVALS, Y6 Fleming	CJCA FESTIVALS, Y6 Latham	Polo Grounds - 2a
CJCA FESTIVALS, Y6 Bond	CJCA FESTIVALS, Y6 Henry	Polo Grounds - 3a
CJCA FESTIVALS, Y6 Harris	CJCA FESTIVALS, Y6 McConchie	Polo Grounds - 4a
CJCA FESTIVALS, Y6 Astle	CJCA FESTIVALS, Y6 Hadlee	Polo Grounds - 5a

DAY 2 27TH FEBRUARY 2022

Round 3: Feb 27 2022, 10:00AM NZDT

CJCA FESTIVALS, Y6 Hadlee	CJCA FESTIVALS, Y6 McConchie	Polo Grounds - 4a
CJCA FESTIVALS, Y6 Bond	CJCA FESTIVALS, Y6 Latham	Polo Grounds - 5a
CJCA FESTIVALS, Y6 Fleming	CJCA FESTIVALS, Y6 Henry	Polo Grounds - 3a
CJCA FESTIVALS, Y6 Astle	CJCA FESTIVALS, Y6 Harris	Polo Grounds - 2a

Round 4: Feb 27 2022, 01:15PM NZDT

CJCA FESTIVALS, Y6 McConchie	CJCA FESTIVALS, Y6 Bond	Polo Grounds - 4a
CJCA FESTIVALS, Y6 Latham	CJCA FESTIVALS, Y6 Hadlee	Polo Grounds - 5a
CJCA FESTIVALS, Y6 Astle	CJCA FESTIVALS, Y6 Fleming	Polo Grounds - 2a
CJCA FESTIVALS, Y6 Henry	CJCA FESTIVALS, Y6 Harris	Polo Grounds - 3a

DAY 3 6TH MARCH 2022

Round 5: Mar 06 2022, 10:00AM NZDT

TBC based on results of Days 1 and 2

Round 6: Mar 06 2022, 01:15PM NZDT

TBC based on results of Days 1 and 2

CJCA Spring & Summer Festivals - Year 7 Summer 2022

DAY 1 20TH FEBRUARY 2022

Round 1: Feb 20 2022, 10:00AM NZDT

CJCA FESTIVALS, Y7 Bond	CJCA FESTIVALS, Y7 Fleming	Warren Park - 1
CJCA FESTIVALS, Y7 Henry	CJCA FESTIVALS, Y7 Latham	Warren Park - 4
CJCA FESTIVALS, Y7 Astle	CJCA FESTIVALS, Y7 McConchie	Warren Park - 2
CJCA FESTIVALS, Y7 Hadlee	CJCA FESTIVALS, Y7 Harris	Warren Park - 3

Round 2: Feb 20 2022, 01:45PM NZDT

CJCA FESTIVALS, Y7 Fleming	CJCA FESTIVALS, Y7 Latham	Warren Park - 1
CJCA FESTIVALS, Y7 Bond	CJCA FESTIVALS, Y7 Henry	Warren Park - 4
CJCA FESTIVALS, Y7 Harris	CJCA FESTIVALS, Y7 McConchie	Warren Park - 2
CJCA FESTIVALS, Y7 Astle	CJCA FESTIVALS, Y7 Hadlee	Warren Park - 3

DAY 2 27TH FEBRUARY 2022

Round 3: Feb 27 2022, 10:00AM NZDT

CJCA FESTIVALS, Y7 Hadlee	CJCA FESTIVALS, Y7 McConchie	Warren Park - 2
CJCA FESTIVALS, Y7 Latham	CJCA FESTIVALS, Y7 Bond	Warren Park - 3
CJCA FESTIVALS, Y7 Fleming	CJCA FESTIVALS, Y7 Henry	Warren Park - 4
CJCA FESTIVALS, Y7 Astle	CJCA FESTIVALS, Y7 Harris	Warren Park - 1

Round 4: Feb 27 2022, 01:45PM NZDT

CJCA FESTIVALS, Y7 McConchie	CJCA FESTIVALS, Y7 Bond	Warren Park - 2
CJCA FESTIVALS, Y7 Latham	CJCA FESTIVALS, Y7 Hadlee	Warren Park - 3
CJCA FESTIVALS, Y7 Fleming	CJCA FESTIVALS, Y7 Astle	Warren Park - 1
CJCA FESTIVALS, Y7 Harris	CJCA FESTIVALS, Y7 Henry	Warren Park - 4

DAY 3 6TH MARCH 2022

Round 5: 35 over Round Mar 6 2022, 10:00AM UTC

TBC	VS	TBC	Warren Park
TBC	VS	TBC	Warren Park
TBC	VS	TBC	Warren Park
TBC	VS	TBC	Warren Park

CJCA Spring & Summer Festivals - Year 8 Summer 2022

DAY 1 20TH FEBRUARY 2022

Round 1: Feb 20 2022, 10:00AM NZDT

CJCA FESTIVALS, Y8 Fleming	CJCA FESTIVALS, Y8 Harris	Burnside Park - 2
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CJCA FESTIVALS, Y8 Henry	CJCA FESTIVALS, Y8 Latham	Burnside Park - 3
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CJCA FESTIVALS, Y8 Hadlee	CJCA FESTIVALS, Y8 Bond	Medbury School - 1
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CJCA FESTIVALS, Y8 Astle	CJCA FESTIVALS, Y8 McConchie	Burnside Park - 4
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Round 2: Feb 20 2022, 01:45PM NZDT

CJCA FESTIVALS, Y8 Bond	CJCA FESTIVALS, Y8 Astle	Medbury School - 1
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CJCA FESTIVALS, Y8 Hadlee	CJCA FESTIVALS, Y8 McConchie	Burnside Park - 4
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CJCA FESTIVALS, Y8 Fleming	CJCA FESTIVALS, Y8 Latham	Burnside Park - 2
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CJCA FESTIVALS, Y8 Henry	CJCA FESTIVALS, Y8 Harris	Burnside Park - 3
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DAY 2 27TH FEBRUARY 2022

Round 3: Feb 27 2022, 10:00AM NZDT

CJCA FESTIVALS, Y8 Bond	CJCA FESTIVALS, Y8 McConchie	Burnside Park - 2
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CJCA FESTIVALS, Y8 Hadlee	CJCA FESTIVALS, Y8 Astle	Burnside Park - 1
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CJCA FESTIVALS, Y8 Henry	CJCA FESTIVALS, Y8 Fleming	Burnside Park - 4
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CJCA FESTIVALS, Y8 Harris	CJCA FESTIVALS, Y8 Latham	Burnside Park - 3
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Round 4: Feb 27 2022, 01:45PM UTC

TBC	VS	TBC	BURNSIDE PARK
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TBC	VS	TBC	BURNSIDE PARK
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TBC	VS	TBC	BURNSIDE PARK
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TBC	VS	TBC	BURNSIDE PARK
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DAY 3 6TH MARCH 2022

Round 5: 40 over game Mar 06 2022, 10:00AM UTC

TBC	VS	TBC	BURNSIDE PARK
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TBC	VS	TBC	BURNSIDE PARK
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TBC	VS	TBC	BURNSIDE PARK
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TBC	VS	TBC	BURNSIDE PARK
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BOYS FESTIVAL FEE DETAILS

Each new player will get a CJCA Cap. Replacements at \$30.

A payment of \$60 is requested to help cover expenses and is payable online prior to Day 1–

CJCA ACCOUNT –

ANZ 06 0665 0202125 00

reference please – Summer / Year Team / Surname

TEAM COMPOSITION

Year 8

Up to ten players will be selected in each team. Most teams are made up of 10 players (we are playing 9 a-side) but if there are 10 available **ALL MAY BAT BUT THERE WILL BE NO “LAST MAN STANDING”**. Should a team have ONLY 9 then they may play “Last Man Standing” so both teams have the opportunity for 9 players to be dismissed. All players may bowl but **there must only be 9 fielders on the field at any one time**. Players named in teams not able to fully participate in all 3 days should immediately inform their coach so they can be worked in the 10th man position for those match/matches. .

Year 7

This year group will continue with EVEN teams for the Summer Festival. Most teams are made up of 10 players (we are playing 9 a-side) but if there are 10 available **ALL MAY BAT BUT THERE WILL BE NO “LAST MAN STANDING”**. Should a team have ONLY 9 then they may play “Last Man Standing” so both teams have the opportunity for 9 players to be dismissed. All players may bowl but **there must only be 9 fielders on the field at any one time**. This is due to NZC Age and Stage regulations which the CJCA is bound to follow and has funding implications if not followed.

Year 6

EIGHT even teams of up to 9 will be named.

Only 8 may bat so should a team have 9 they need to rotate a player to stand down from batting in each of the 6 matches. (Playing Conditions are listed further in this document)

ALL PLAYERS MAY BOWL. ONLY 8 MAY FIELD AT ANY ONE TIME.

THE NEXT OPPORTUNITY

Selection for further cricket representation...

THERE ARE NO INTERDISTRICTS MATCHES AFTER THIS EVENT

Spring Festival – Term 4 2022

YEAR 8 South Island Section process

This selection process is similar to that for festivals with players evaluated by team coaches for their batting, bowling, fielding and wicket-keeping performances and skills. Attitude of the player and contribution to the team are also important in selection for these teams. This process allows for all performances and is overseen by the grade manager and an Independent representative **in Year 8** from Spring onwards. All teams are selected purely on merit based on the player performances, technique, attitude, and detailed analysis and feedback from the coaches. The selectors ignore which club or school the player comes from and there is no obligation to spread selections around to ensure all clubs and schools are represented.

Please refer to our website www.cjca.org.nz for further details on our selection process.

MATCH FORMATS – YEAR 6 – 8 a-side

Six rounds of 16/16 matches

Only 8 may bat so should a team have 9 they need to rotate a player to stand down from batting in each of the 6 matches. ALL PLAYERS MAY BOWL. ONLY 8 MAY FIELD AT ANY ONE TIME.

16 overs will be played with FOUR batting pairs facing a target of 12 balls. Should there be extra balls due to No Balls or Wides these should be split to attempt to have even balls for each batter of a pair.

Coaches should rotate the placement of Pairs within their batting line up to ensure that the same pairs are not always asked to face the new ball each morning – a new ball will only be issued to each team at the start of each day so will be used for both matches on each day.

All bowlers should be encouraged to bowl at least 2 overs – some bowlers may bowl only bowl 1 over in a match if a team has 9 players but players should get an even number of overs over the 6 games.

Dismissals will gain 3 bonus runs for the batting team – Batters should switch should there be a dismissal.

PLEASE ENDEAVOUR TO HAVE EACH PAIR FACE 4 DIFFERENT BOWLERS – IF YOU HAVE 2 SPINNERS TRY AND GET THEM TO BOWL 1 OVER TO EACH PAIR.

Game Start	10:00 am & 1.15pm (approx.)	Overs	2 x T16 on all days
Over length	Maximum 8 balls (except last over)	Boundaries	35 m
Batting	Batters – each batting pair will bat for 4 overs. Each dismissal will earn the bowling team 3 bonus runs. Batters should be “Retired” after the completion of the pairs allotted overs	Bowlers	Bowlers: All players should bowl at 2 overs - some may bowl 1 if a team has 9 or a if a wicketkeeper doesn’t wish to bowl 2 overs a player may bowl 3 but no one should bowl 3 until everyone else has had an opportunity to bowl 2.
Ball size	142 g leather (ORANGE)	Helmets	Compulsory – CICA rules apply
No Balls	For Height, AND Line Infringements – to be followed by Free Hit except on 8 th ball of over. No ball on 8 th ball scored as 2 no-balls. NO FREE HIT for 2 Bounce No Balls	Wides	Full Off-side – Half Leg Side Wide on 8 th ball of overs except last ball of each over to count as 2 wides

No Balls – Height or two Bounces

(1) Any delivery which passes, or would have passed above shoulder height when the striker is standing in his or her normal position shall be called a “No Ball”. (2) Any delivery that passes on the full above waist height of a striker standing in his or her normal position shall be called a “No Ball”. (3) Any delivery that bounces more than once, before the batter in their normal stance at the crease. (4) A no ball or wide will be scored as one run to the opposition team.

No Balls – Dangerous Bowling – (Health and Safety)

Should a No Ball Delivery as described above be delivered **that could have hit the batter or does hit a Batter** a No Ball should be called and the bowler given a warning for dangerous bowling – should the same bowler deliver another such delivery during the game the bowler should then receive a 2nd warning and be not permitted to bowl again in that match.

These warnings should only be given if the ball threatens the Health and Safety of a Batter. Discretion should be used if the ball is delivered at a slow pace.

LBW YEAR 6

LBW – Back Foot

LBWs may only be given when the bowling team appeals and if the ball (1) is pitched in line with the stumps AND (2) the player has gone onto the back foot and stayed on the back foot AND (3) hits the batter on the pads in front of the stumps, before hitting the bat AND (4) the ball was definitely going to hit the stumps. This means the player cannot be given out if the ball is pitched outside the line of the stumps (leg or offside) OR has played forward - even if the player is hit on the back pad or foot. Whilst an LBW can be given under these rules, the intention for it only to be awarded when there is no doubt whatsoever in the umpire’s mind that the above conditions apply... **ANY doubt – not out.**

MATCH FORMATS -

Year 7 & 8 – 9 or 10 per team playing 9 a-side Age and Stage rules (except No Grace Period)

Days 1 & 2 – Two 20/20 matches

Day 3 –

Year 7 35 over matches

HOURS OF PLAY:

20/20 Games start at 10.00am. 2nd game at approx 1.45pm – Short Drink after 10 overs

35 over games start at 10m - Lunch between innings. *Drinks after each hour of play.*

Pitch Length: Year 7 - 18m Max 2 extra balls per over (except last)

Boundaries: where possible Yr 7 & 8 – 45m Balls: 142g leather balls

ONLY 9 FIELDERS MAY BE ON THE FIELD AT ANY ONE TIME

Batting: Full rotation – each player to bat in the top, middle, and lower orders. All players are to be divided into three pods of 3 or 4 players each. Pods will remain unchanged for the three games, and each pod will bat in the top third, middle third and bottom third of the batting order. Coaches can move players within the pod from match to match. Coaches should place a mix of batting talent in each pod so to avoid all the weaker batters being in the top order when it is that pods turn to bat in the top third.

TEAMS WITH 10 PLAYERS MAY BAT ALL THEIR BATTERS BUT WILL NOT PLAY LAST MAN STANDING. WHEN AN INNINGS IS COMPELTED AT THE FALL OF THE 9TH WICKET MANUAL SCORING SHOULD HALT AND IF CRICHQ IS BEING USED THE NOT OUT PLAYER SHOULD BE RECORDED AS NOT OUT AND THE INNINGS FINISHED BY CHOOSING “ALL OUT”

TEAMS WITH 9 BATTERS WILL PLAY LAST MAN STANDING

RETIREMENTS –

20/20 games - Batters after facing 30 legitimate balls, or beforehand. (Retired players can return in order)

35 over games - Batters after facing 50 legitimate balls, or beforehand. (Retired players can return in order)

LAST MAN STANDING IF A TEAM ONLY HAS 9 BATTERS

Bowling:

20/20 – 3 overs max

35 overs - 6 overs max, min 10 in festival. (Max 4 in a spell**).**Fast/Med bowlers spell restriction.

All 10 players may bowl if a team has 10.

No Balls – Normal Line infringements No Balls to be called

No Balls – Height or two Bounces

(1) Any delivery which passes, or would have passed above shoulder height when the striker is standing in his or her normal position shall be called a “No Ball”. (2) Any delivery that passes on the full above waist height of a striker standing in his or her normal position shall be called a “No Ball”. (3) Any delivery that bounces more than once, before the batter in their normal stance at the crease. (4) A no ball or wide will be scored as one run to the opposition team.

No Balls – Dangerous Bowling

Should a No Ball Delivery as described above be delivered that could have hit the batter the a No Ball should be called and the bowler given a warning for dangerous bowling – should the same bowler deliver another such delivery during the game the bowler should then receive a 2nd warning and be not permitted to bowl again in that match.

Wides - Full Off-side – Half Leg Side - Wide on 8th ball of overs except last to count as 2. 6 legitimate balls to be bowled in the final over

Helmets: normal CJCA rules apply.

LBW YEAR 7 –

LBW – Back Foot

LBWs may only be given when the bowling team appeals and if the ball (1) is pitched in line with the stumps AND (2) the player has gone onto the back foot and stayed on the back foot AND (3) hits the batter on the pads in front of the stumps, before hitting the bat AND (4) the ball was definitely going to hit the stumps. This means the player cannot be given out if the ball is pitched outside the line of the stumps (leg or offside) OR has played forward - even if the player is hit on the back pad or foot. Whilst an LBW can be given under these rules, the intention for it only to be awarded when there is no doubt whatsoever in the umpire’s mind that the above conditions apply... ANY doubt – not out.

Scoring

**WE ASK WHERE POSSIBLE THAT ALL GAMES ARE SCORED ON CRICHQ –
THIS CAN BE DONE BY UPLOADING THE GAME PRIOR TO THE MATCH USING THIS LOGIN**

LOGIN – scoring@cjca.org.nz

PASSWORD – Hitforsix

We don’t require LIVE SCORING – only for the matches to up scored and then uploaded later to CricHQ – if you are able to score via CricHQ please let your team coach/helpers know.

MATCH FORMATS - Year 8 – 9 a-side

Day 1 – Two 20/20 matches

Days 2 & 3 - 40 over matches

Hours of Play:

20/20 Games start at 10.00am. 2nd game at approx 1.45pm – Drinks after 10 overs

40 over games start at 10m - Lunch between innings. *Drinks after each hour of play.*

Pitch Length: Year 8 - 18m Max 2 extra balls per over (except last)

Boundaries: where possible Yr 8 - 45m Balls: 142g leather balls

Batting: Full rotation – each player to bat in the top, middle, and lower orders. All players are to be divided into three pods of 3 or 4 players each. Pods will remain unchanged for the three games, and each pod will bat in the top third, middle third and bottom third of the batting order. Coaches can move players within the pod from match to match. Coaches should place a mix of batting talent in each pod so to avoid all the weaker batters being in the top order when it is that pods turn to bat in the top third.

Retirements –

20/20 games - Batters after facing 30 legitimate balls, or beforehand. (Retired players can return in order)

40 over games - Batters after facing 60 legitimate balls, or beforehand. (Retired players can return in order)

LAST MAN STANDING

Bowling: 20/20 – 3 overs max **40 overs** - 6 overs max, **min 10 in festival.** (Max 4 in a spell**).**Fast/Med bowlers spell restriction.

No Balls – Normal Line infringements No Balls to be called

No Balls – Height or two Bounces

(1) Any delivery which passes, or would have passed above shoulder height when the striker is standing in his or her normal position shall be called a “No Ball”. (2) Any delivery that passes **on the full** above waist height of a striker standing in his or her normal position shall be called a “No Ball”. (3) Any delivery that bounces more than once, before the batter in their normal stance at the crease. (4) A no ball or wide will be scored as one run to the opposition team.

No Balls – Dangerous Bowling – Should a No Ball Delivery as described above be delivered **that could have hit the batter** the a No Ball should be called and the bowler given a warning for dangerous bowling – should the same bowler deliver another such delivery during the game the bowler should then receive a 2nd warning and be not permitted to bowl again in that match.

Wides - Full Off-side – Half Leg Side Wide on 8th ball of overs except last to count as 2. 6 legitimate balls to be bowled in the final over

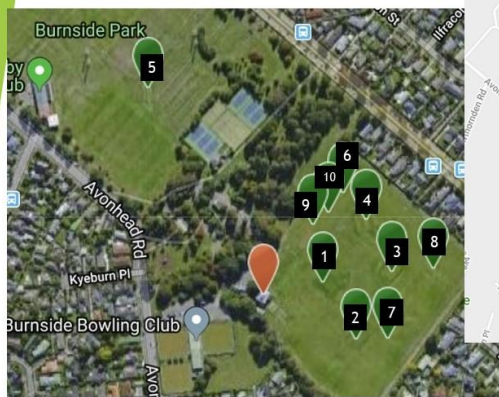
Helmets: normal CJA rules apply.

Year 8 BOYS will play full LBW Law

MATCH VENUES



BURNSIDE PARK

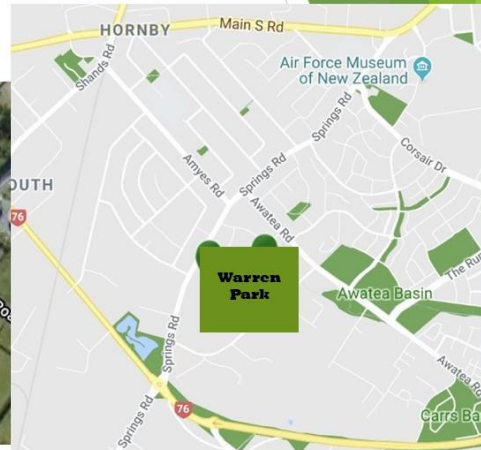


MEDBURY SCHOOL





WARREN PARK - South Hornby



POLO GROUNDS - Hagley Park

