

As the 3rd term draws to a close its time to think about Summer School Sport and this email invites your school to be part of the CJCA Superstar Mixed Cricket Competition during Term 4 of 2019.

TERM 4

School Years Involved – Year 5 & 6

School Eligible – Schools in the Christchurch Metropolitan area (fringe schools around Christchurch may also be considered).

Playing Conditions – Modified Cricket, **10 players per side** (<u>minimum of 2 girls per side</u>), 10 overs batting per team, 16 metre Pitch (either school artificial (preferred) or mown flat outfield, Incrediball.

Safety Components – Incrediball, No safety equipment required, No fielders within 10 metres of the Batter.

Entry Deadline – Schools should enter this event prior to the end of Term 3 but entries may be considered early in Term 4 before the draw is completed. Schools will be drawn in Pools to minimise travel required to get to games.

Grade Options - Three self-selected grades are available for schools to enter

Grade Guidelines

RED – Competitive grade (limit of 1 team per school)

BLACK – Competitive grade (2nd ranked & additional teams from Schools entering Red grade may be included in this grade in addition to Schools not wishing to play in the highest Red grade)

WHITE – Non-competitive grade for less experienced or new teams. Girls only teams have also been entered in this grade previously however there is no restriction on Girls-only teams entering "higher" grades.

Schools wishing to enter should email gm@cjca.org.nz using this entry form

MIXED SUPERSTAR ENTRY FORM

Matches will be played from mid-late October (first playing day will be either the 18th of 25st of October – there will no match on Show Day) with most teams receiving at least 3 games – should schools have clashes with other scheduled school events they must contact the schools drawn against and see if another time can be arranged to play the match. The CJCA should be advised of any change of time or venue so we can try and arrange an umpire – this may not always be able to be done in which case schools need to be prepared to self-umpire/score.

Event Format – Played on Fridays from 1pm at Schools (waiting until after the fields are clear is probably best). Schools with artificial pitches will be used as a priority with the CJCA in conjunction with many Clubs in Christchurch supplying up to 8 umpires to assist in the umpiring/scoring of the games. Clubs will be aligned with schools with either an existing relationship with the school or in the geographical catchment of the school.

Teams that are not allocated an umpire must be able to umpire/score the games given the rules and scoresheets provided.

The competition will lead to a finals series for the RED & BLACK grades only held on 1 day in early December. **The date for the finals in 2019 is Friday the 6th of December**. The Top 8 teams as determined by Pool Play will qualify for this day which will feature 4 matches per team.

Competition Overview

For either existing players or those new to the sport this a popular competition held on school grounds which creates a safe environment for a competitive participation focused event.

Current proficient players will enjoy the competitiveness of the RED grade and other selectable grades will allow for Schools to select a grade based on the proficiencies of their players.

All batting pairs bat for 2 overs each with umpires encouraged to manage the number of balls faced to ensure each player has an opportunity to face a fair number of balls (12 balls per pair 6/6 is great but 5/7 is also OK). When the bowling teams takes a wicket they gain 3 Bonus Runs which are added to their batting score. Batters should change ends when a wicket is taken.

All 10 players are required to bowl an over.

Girls should bat as a pair and the opposing Girls should bowl to them.

If a Wide ball (wide of the wickets with batter unable to play an effective scoring shot) or a No-Ball (bounces twice before the batter, is above the batters waist on the full) the Batter gets to hit a "Free HIT".



Superstar Pitch graphic with "Free Hit Area" shown

Free Hits – in addition to the ball used by the bowler a 2nd ball should be placed on a high betting tee beside the batter. Should a batter receive a "Wide" or "No-Ball" the umpire should call "FREE HIT" and the batter is then to attempt to hit the ball off the tee.

A ball hit from the Tee must be hit on the "Offside" and forward of where the batter is standing (this will change side if the batter is Left handed- the teee and abll will have to be moved if the batter is left handed.

IF THE BATTERS RUN ON A WIDE OR A NO-BALL THEY SHOULD BE HELD AT THEIR ENDS AND THE FREE HIT SHOULD BE TAKEN INSTEAD OF THEM RUNNING.

For more information please do not hesitate to contact

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