

YEAR 6 AND 7 MATCH AND TOURNAMENT

PLAYING CONDITIONS

1 TEAMS

- Teams to consist of a maximum of 12 players. All players to be involved in matches. A batting XI and a bowling XI should be nominated prior to the start of each match.

2 HOURS OF PLAY

- Unless otherwise agreed between the two teams all matches will commence at 10:30am
- All tournament matches will commence at 10:30am
- All matches will conclude no later than 6:00pm.
- Drinks will be available mid way through each innings (after 20 overs in a normal length innings)

3 PITCH LENGTH

- All matches at the tournament will be played on full length pitches i.e. 20.12 metres.

4 DURATION/OVERS

- All matches will be of one innings duration
- Games will be of 40 overs per innings.
- Normal six ball over format applies. A maximum of 8 balls per over inclusive of no balls and wides.
- The over rate should be maintained at approximately 20 overs per hour. There is no penalty for slow over rates

5 BOWLING RESTRICTIONS

- No bowler may bowl more than 8 overs per innings. In a match of reduced overs (either by weather or mutual consent of teams) no bowler may bowl more than one fifth of the total allowable overs except that where the total number of overs is not divisible by five, an additional over shall be allowed to a minimum number of bowlers.
- Pace bowlers (defined as where the wicketkeeper would normally stand back) shall be limited to a maximum of 5 overs per spell. The bowler may not bowl again until an equivalent number of overs has been bowled from the same end.

6 BATTING RESTRICTION

- There is no compulsory retirement of batsmen, however coaches are required to ensure that all players receive opportunities to perform.
- Batsmen who retire may resume their innings in the same order they retired once all their team has batted.

- **ALL BATSMEN MUST WEAR HELMETS.** Any exemptions from this rule must be provided to the Tournament Manager (umpires and/or opposition coach for matches played outside of tournaments) in writing by the parent or guardian **PRIOR** to the commencement of the tournament or match.

7 FIELDING RESTRICTIONS

- No fielder may stand closer than 10 metres from the strikers wicket on the on side or in front of point on the off side (i.e. fielders may stand closer than 10 metres in the off side slips positions) until the ball has been played.
- **ALL CLOSE IN FIELDERS AND WICKETKEEPERS STANDING UP TO THE STUMPS MUST WEAR HELMETS.** Any exemptions from this rule must be provided to the Tournament Manager (umpires and/or opposition coach for matches played outside of tournaments) in writing by the parent or guardian **PRIOR** to the commencement of the tournament or match.

8 BALLS

- 142g two piece balls will be used.

9 WIDES/NO BALLS

- Any delivery above shoulder height shall be called “no ball”
- Any full toss above waist height shall be called “no ball”
- A maximum of 8 balls per over inclusive of wides and no balls will be played.
- All Wides and No Balls shall be scored as one run plus any others runs scored.

10 POINTS

- Win 5 points
- No result 3 points
- Tie 3 points
- Loss 1 point
- Bowling Bonus Points 1 for each two wickets taken
- Batting Bonus Points 1 point for scoring 40 runs and 1 additional point for each 20 runs thereafter.